

• More simple but common MPS operations:

↳ Overlap $\langle \phi | \psi \rangle$ of MPS $|\psi\rangle = \sum_{\{b\}} M^{b_1} \dots M^{b_N} |b_1, \dots, b_N\rangle$

and MPS $|\phi\rangle = \sum_{\{b\}} \tilde{M}^{b_1} \dots \tilde{M}^{b_N} |b_1, \dots, b_N\rangle$

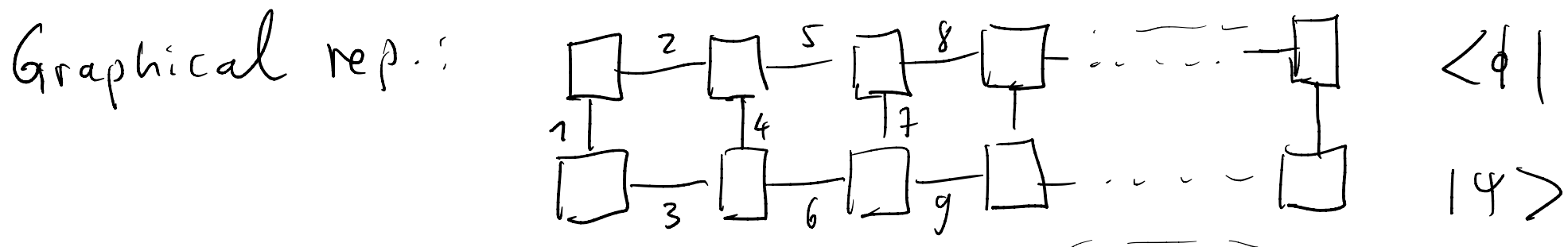
$$\leadsto \langle \phi | \psi \rangle = \sum_{\{b\}} \tilde{M}^{b_1*} \dots \tilde{M}^{b_N*} M^{b_1} \dots M^{b_N} = \sum_{\{b\}} \tilde{M}^{b_N+} \dots \tilde{M}^{b_1+} M^{b_1} \dots M^{b_N} =$$

"transpose"
scalar $M^{b_1*} \dots M^{b_N}$

$$= \sum_{b_N} \tilde{M}^{b_N+} \dots \left(\sum_{b_2} \tilde{M}^{b_2+} \left(\sum_{b_1} \tilde{M}^{b_1+} M^{b_1} \right) M^{b_2} \right) \dots M^{b_N}$$

perform first

perform second



(labeling indicates order of contraction)

Cost: $(2N-1) \cdot d$ $(d \times d)$ -matrix multiplications.

- Matrix element of simple tensor product operators (MPOs of bond dim 1)

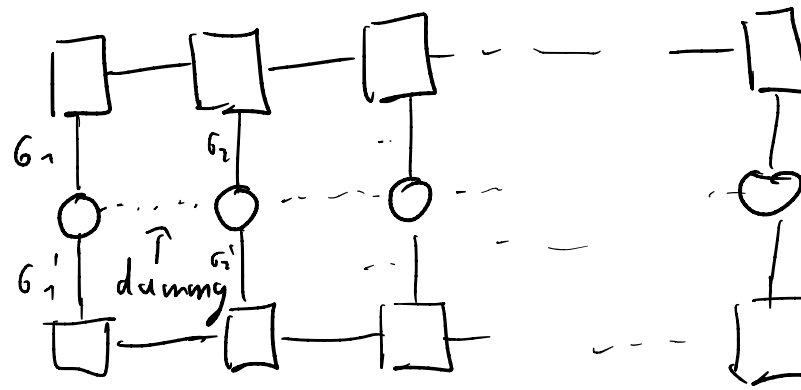
$$O = O^{(1)} \otimes \dots \otimes O^{(N)} \leadsto \langle \phi | O | \psi \rangle =$$

$$= \sum_{\{b, b'\}} \tilde{M}^{b_1^*} \dots \tilde{M}^{b_N^*} \underset{\substack{\uparrow \\ \text{numbers}}}{O^{b_1 b_1'}} \dots O^{b_N b_N'} M^{b_1'} \dots M^{b_N'}$$

$$= \sum_{b_N, b_N'} O^{b_N b_N'} \tilde{M}^{b_N^*} \left(\dots \left(\sum_{b_2 b_2'} O^{b_2 b_2'} \tilde{M}^{b_2^*} \left(\sum_{b_1 b_1'} O^{b_1 b_1'} \tilde{M}^{b_1^*} M^{b_1'} \right) M^{b_2'} \right) \dots \right) M^{b_N'}$$

$\left[\begin{array}{l} \text{transpose} \\ \tilde{M}^{b_1^*} \dots \tilde{M}^{b_N^*} \\ \text{and regroup} \\ \text{numbers } O^{b_i b_i'} \end{array} \right]$

↳ Graphical rep.:

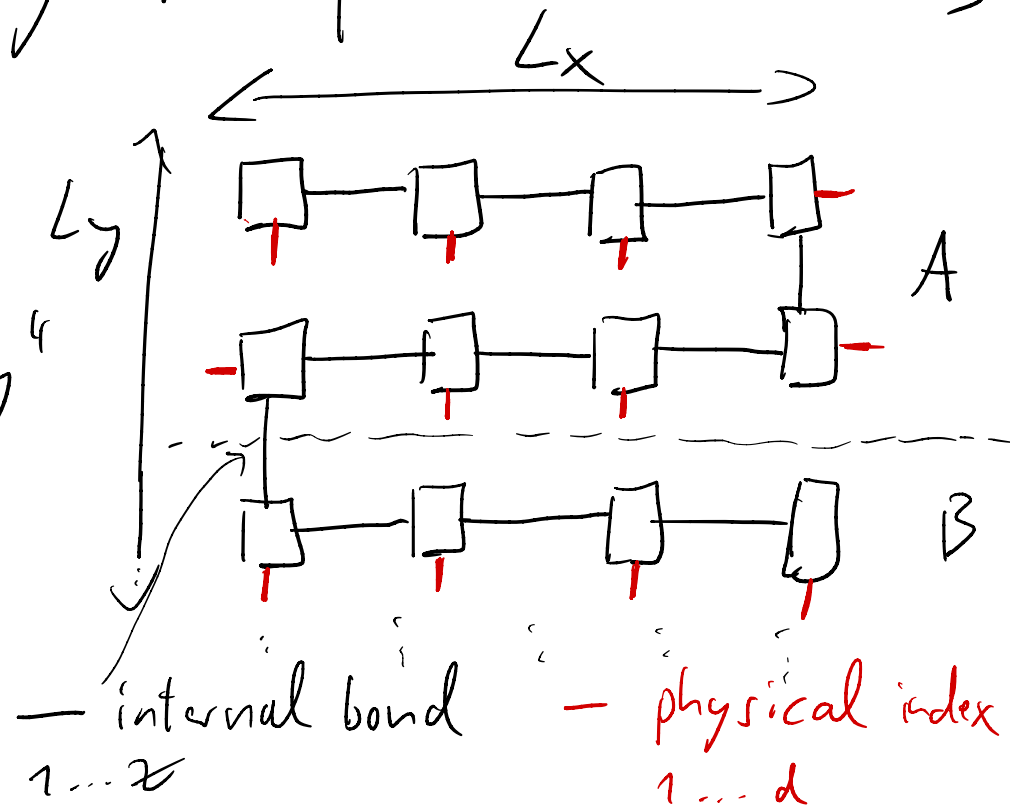


$\langle \phi |$

$|\psi\rangle$

C.4: Going to Higher Spatial Dimensions

- Simplest approach:
2D MPS in "snake geometry"



— Pros :

↳ Tensor network connectivity still 1D-like
→ simple contraction, i.e. efficient exact
calculation of state amplitudes and observables.

↳ Successful in practice and easy to implement

from existing DMRG code.

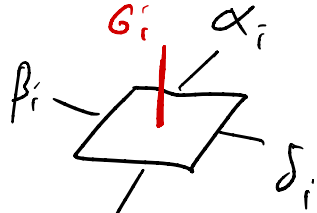
- Cons:

↳ Entanglement entropy $S \sim L_x$ (area law)
→ bond dimension $\chi \sim e^{\alpha L_x}$ required.

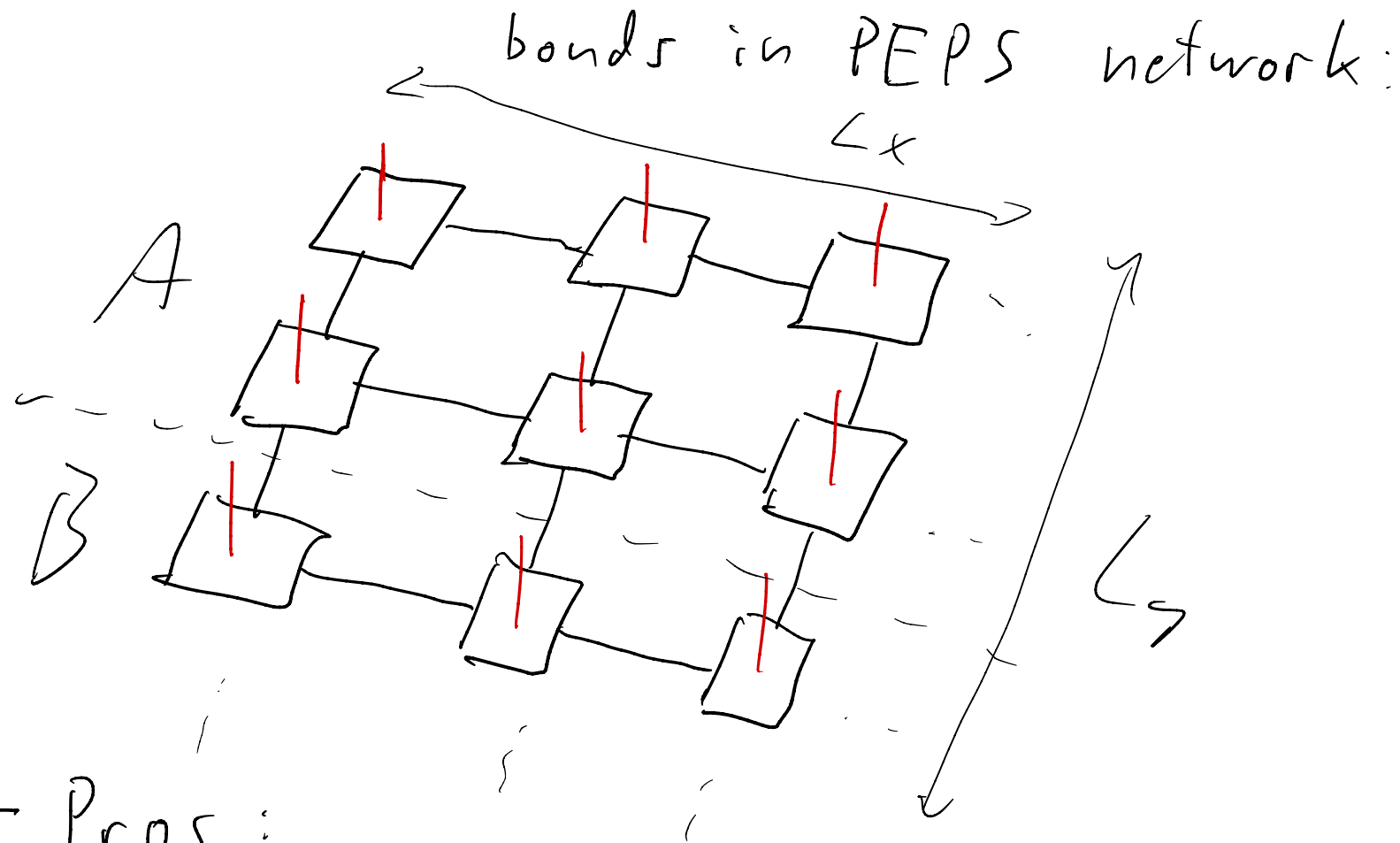
↳ Mostly suitable for ribbon and cylinder geometries, since aspect ratio $L_y/L_x \gg 1$ preferable.

• Genuine 2D approach:

Projected entangled pair states (PEPS)

- General form of PEPS:  $\approx M_{\alpha_i \beta_i \gamma_i \delta_i}^{\gamma_i}$

$| \psi \rangle = \sum_{\{ \gamma \}} M^{\gamma_1} \dots M^{\gamma_N} | \gamma_1 \dots \gamma_N \rangle$
all lower indices summed over, according to shared



— Pros:

↳ Area-law entanglement scaling now respected at finite bond dimension

↳ Exact solution of several QMB problems known in the form of low bond-dim PEPS,

e.g. Kitaev toric code (see PRL 96, 220601)

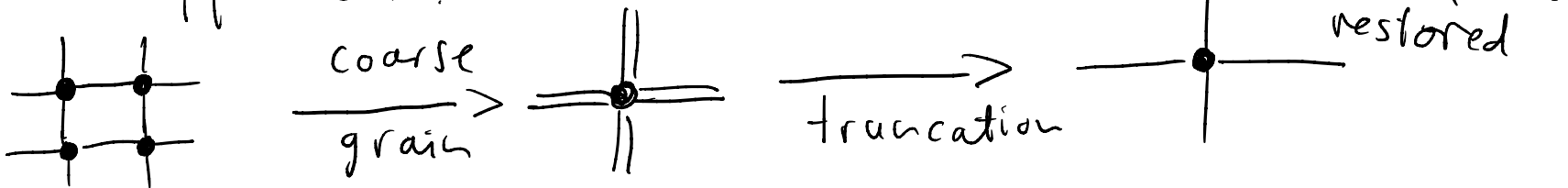
- Cons: $\rightarrow$ Exact contraction numerically hard
 $(\sim e^{\alpha \sqrt{N}})$
 $\uparrow$
 total # sites

$\leadsto$ approximate schemes for contraction necessary!

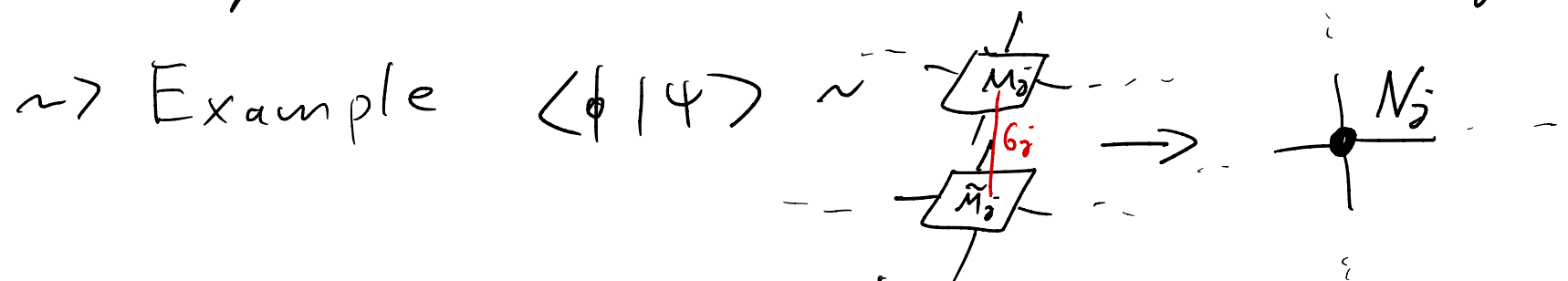
- Approximate contraction of PEPS

- Tensor entanglement renormalization group approach:

↳ Iteratively coarse grain 2D network using "block-spin" approach:



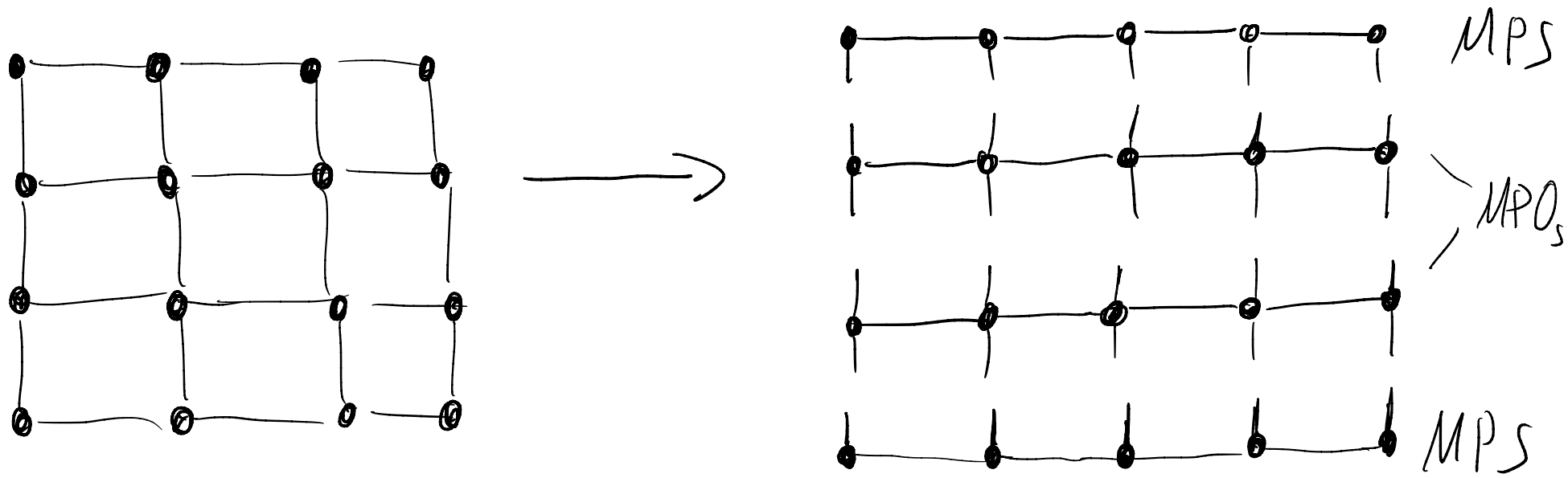
↳ Physical sites must be contracted first as they are not supposed to be coarse grained:



$$\text{with } N_j = \sum_{G_j} \tilde{M}_j^{G_j^*} \otimes M_j^{G_j}$$

↳ Crucial issue: Truncation of tensors will generically be a lossy compression, unless bond dimension is grown exponentially.

— Contraction by reducing PEPS network (with physical indices contracted) to MPS language:



- ↳ Successively apply MPOs to MPS "row by row".
- ↳ Issue: Bond-dim. of MPS grows exponentially with the number of rows (applied MPOs)
 - ~> Truncate ... (lossy compression) ...

— Upshot on TNS methods in 2D:

↳ MPS have clear 2D analog with PEPS

↳ Area law entanglement makes exact TNS methods exponentially costly in one direction of the 2D system.

⇒ "unfair advantage" of DMRG in 1D is partly lost, but 2D MPS and PEPS still powerful and competitive methods for many 2D QMB systems.